

KB1024 Ports that you must forward to play or to host a multiplayer in Age of Empires II

This article applies to all operating systems.

Step-by-step guide



If you are playing on Voobly, you only have to forward NAT-T port, which is UDP 16000 by default. Please see this article: [KB1011 Ports that you must forward to play or to host a multiplayer game on Voobly](#)

You don't need to forward these ports, when playing on Voobly. However if you wish to play via TCP/IP you have to forward the following ports, both TCP and UDP. These ports also include the required ports for DirectPlay and DirectX using older Operating Systems.

- TCP/UDP 2300 - 2400
- TCP/UDP 6073
- TCP 47624
- TCP/UDP 27000 - 29000

Ressources

- [How to Port Forward your router](#)
- [DirectX: Ports required to play on a network](#)
- [Ports that you must open in Windows Firewall to play or to host a multiplayer game in Age of Empires II](#)

Related articles

- [KB1031 How to play Age of Empires II HD on Voobly](#)
- [KB1036 How to install Age of Empires II HD](#)
- [KB1054 Clean installation of Aoe2HD with compatibility patch](#)
- [KB1019 Clean installation of Age of Empires II with the latest patches](#)
- [KB1041 Macintosh Support for Voobly](#)